

matt sackley

CHICAGO, IL - USA • CELL (847) 924-9141 • E-MAIL matt.sackley@gmail.com • REEL www.mattsackley.com

EXPERIENCE

Freelance Senior Animator & Previs Artist. Primarily working on characters, creatures and vfx animation in the commercials, film and tv series industry. Comfortable working remotely for clients all over the world.

STUDIOS

FRAMESTORE
THE MILL
METHOD STUDIOS
HORNET
CARBON VFX
IMAGINARY FORCES
SCHOLAR
BRAND NEW SCHOOL
TURNCOAT PICTURES
INFINITEWORLD
LEVIATHAN
LOBO
WIZART
PAROVOZ
FIFTEEN4
DARKSIDE ANIMATION

FEATURE FILMS

THOR: LOVE & THUNDER
REVEALER
SNOW QUEEN 3: FIRE & ICE
YOKO AND HIS FRIENDS

ANIMATED SERIES

THE PORTAL
FANTASY PATROL
YOKO

BRANDS

NIKE
NINTENDO
META/FACEBOOK
KELLOGGS
EA/RESPAWN
DISNEY/PIXAR
GMC
RIVIAN
KROGER
COX COMMUNICATIONS
SALESFORCE
NETFLIX
KOHLER
BLEACHER REPORT
ENERGIZER

EDUCATION

Animation Mentor, Diploma in Advanced Studies of Character Animation

AnimationMentor.com, Emeryville, CA

Mentors:

Aaron Hartline - **Pixar Animation Studios** - Steve Cady – **DNEG** - Mike Stern - **Pixar Animation Studios** - Joseph Antonuccio - **Blue Sky Studios** - Nicole Herr – **Walt Disney Animation Studios**
Sean Sexton – **DreamWorks Animation**

Bachelor of Science – Computer Graphics Technology

Purdue University, West Lafayette, IN

SKILLS

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|-----------------|---------------------|--------------------|--------------------------|
| Autodesk Maya | Shot Bidding | Shotgun Pipeline | Motion Capture Animation |
| Adobe Photoshop | Character Animation | Creature Animation | Layout/Previs |

ACHIEVEMENTS/VOLUNTEER EXP

- + Mentor at Riseup Animation – providing mentorship through critique and 1on1 chats to students and entry-level animators.
- + Mentor to Purdue Animation Students on Senior short film course (2019)
- + Featured interview on Cuberush.co – “Interview with a Successful Freelancer” – January, 2019
- + Guest Speaker at Purdue University – “Freelance Animation” – April, 2018
- + Guest Blogger for AnimationMentor.com – “The Animation Mentor Community -A Student’s Perspective” – Nov, 2014
- + Co-Authored and published research on Virtual Reality – “A Comparative Analysis of Fish Tank Virtual Reality to Stereoscopic 3D Imagery” presented at the EDGD Conference – Nov, 2012