

# matt sackley – REEL BREAKDOWN

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- Shots 1-5: Method Studios – “Thor: Love & Thunder”**  
+Responsible for all character and prop animation, mocap & keyframe (black and white shots I did not work on)
- Shot 6: The Mill – Client: Nintendo - “Super Mario Odyssey Digital Spot”**  
+Responsible for Mario animation only
- Shot 7: The Mill – Client: Netflix - “Netflix The World is On”**  
+Responsible for alien keyframe character animation only
- Shot 8-15: The Mill – Client: Respawn Entertainment - “Apex Legends Season 2 – Battle Charge Cinematic Trailer”**  
+ Responsible key frame animation & motion capture cleanup. Responsible for camera animation on close-up of gun & dragon flyer sequence, Watson animation, dragon/leviathan animation & flight cycle modifications.
- Shot 16: The Mill – Client: Nintendo - “Super Mario Odyssey Digital Spot”**  
+Responsible for Mario, and 3D Title animation only
- Shot 17-21: Framestore – Client: GMC - “Hummer EV: Again?”**  
+Responsible for keyframe animation on all crab characters
- Shot 22: Method Studios – “Thor: Love & Thunder”**  
+Responsible for keyframe and mocap finals animation, as well as bg character posing and ground blood fx layout.
- Shots 23-24: Brand New School – Client: Salesforce – “Customer 360 & Lilly’s Latte”**  
+Responsible for all keyframe character animation and previz work
- Shots 25-27: The Mill – Client: Visa – “The Sweetest Gift” -**  
+ Responsible for all keyframe character animation and prop animation
- Shot 28: Framestore – Client: Kohler – “Poseidon” -**  
+ Responsible for keyframe creature animation on octopus
- Shots 29-31: The Mill – Client: Kellogg’s – “The Call”**  
+Responsible for all character and prop animation

- Shot 32:** The Mill – Client: Blue Bunny - TVC “Hands” & TVC “Pants”  
+ Responsible for keyframe CG head/face animation on bunny
- Shot 33:** LOBO – Client: Traveler’s – “Unfinished Stories – Howard’s Tree House” -  
+ Responsible for all keyframe character animation
- Shot 34-35:** Framestore – Client: Cox Communications – “We’re different because you’re different.” -  
+ Responsible for all keyframe creature animation
- Shot 36-40** Wizart Animation – Snow Queen 3: Fire & Ice – Feature Film  
+ Responsible for all keyframe character & prop animation.
- Shot 41:** Framestore – Client: Illinois’ Lottery – “Gift Instant Joy” -  
+ Responsible for all keyframe creature animation on Claude The Hamster
- Shot 42:** The Mill – Client: Blue Bunny - TVC “Hands” & TVC “Pants”  
+ Responsible for keyframe CG head/face animation on bunny
- Shot 43-44:** The Mill – Client: America’s Best - TVC “Bath”  
+ Responsible for all keyframe character animation
- Shot 45:** The Mill – Client: Wholly Guacamole - “Benny the Bruiser” Digital Spot  
+ Responsible for camera anim, layout, keyframe character animation
- Shot 46:** Framestore – Client: Kellogg’s - “Chocolatey Frosted Flakes”  
+ Responsible for keyframe character animation
- Shot 47:** The Mill – Client: Disney - TVC “World of Magic”  
+ Responsible for keyframe creature animation.
- Shot 48:** The Mill – Client: Energizer - TVC “Holiday Ultimate Lithium”  
+ Responsible for all post-vis animation and 1<sup>st</sup> pass finals animation
- Shot 49:** Framestore – Client: Kellogg’s - “Chocolatey Frosted Flakes”  
+ Responsible for keyframe character animation
- Shot 50:** Framestore – Client: Coors Light - “What a beautiful day”  
+ Responsible for keyframe creature animation on back 6 deer only
- Shot 51-53:** Carbon VFX – Client: Essilor – “Out of Focus”  
+ Responsible for all keyframe character animation and layout

**Shot 54-55: The Mill – Client: Energizer - TVC “Holiday Ultimate Lithium”**  
+ Responsible for all post-vis animation and 1<sup>st</sup> pass finals animation

**Shot 56: The Mill – Client: Nintendo - “Super Mario Odyssey Digital Spot”**  
+Responsible for keyframe animation on Mario